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§13–2416.

- (a) (1) The gaming commission consists of seven members.
 - (2) Of the seven members of the gaming commission:
 - (i) three shall be appointed by the county commissioners;
- (ii) one shall be appointed by the State Senators whose districts are in or include part of the county;
- (iii) one shall be appointed by the chairperson of the county delegation to the House of Delegates, with the concurrence of that delegation;
- (iv) one shall be from the Washington County Clubs Association, appointed by the county Senate and House delegations; and
- (v) one shall be a representative of the alcoholic beverages, restaurant, and tavern industries in the county, appointed by the county Senate and House delegations.
- (b) Each member of the gaming commission shall be a resident of the county.
- (c) A member appointed to the gaming commission under subsection (a)(2)(i), (ii), or (iii) of this section may not:
- (1) hold a tip jar license or wholesaler's license or be employed by a person who holds a tip jar license or wholesaler's license; or
- (2) hold an ownership interest in or receive a direct benefit from a person who holds a tip jar license or wholesaler's license.
- (d) (1) The term of a member of the gaming commission is 2 years and begins on March 1 or October 1, according to the staggered schedule required by the terms provided for members of the gaming commission on October 1, 2002.
- (2) At the end of a term, a member continues to serve until a successor is appointed.

- (3) A member who is appointed after a term has begun serves only for the rest of the term and until a successor is appointed.
- (e) A member who completes two full terms on the gaming commission may not be reappointed within the 5 years after the end of the second term.
- (f) The gaming commission shall adopt conflict of interest regulations applicable to members of the gaming commission.

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